BABYLON 5
9
BASED ON THE GROUND-BREAKING WARNER BROS. TELEVISION SERIES
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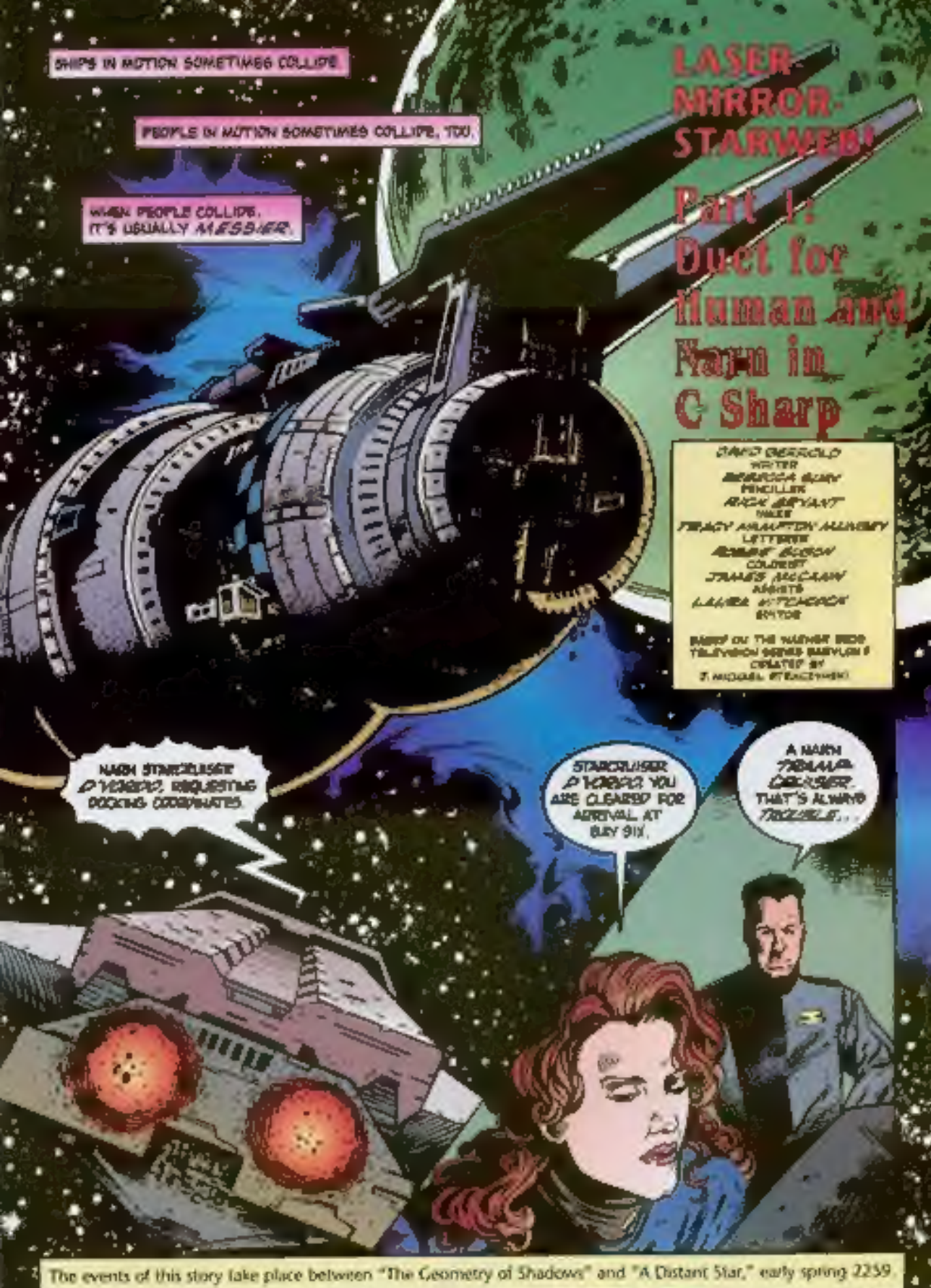
SHIPS IN MOTION SOMETIMES COLLIDE.
PEOPLE IN MOTION SOMETIMES COLLIDE, TOO.
WHEN PEOPLE COLLIDE, IT'S USUALLY MESSIER.
LASER MIRROR-STARWEB!
Part 1: Duet for Human and Narn in C Sharp
DAVID GERROLD WRITER
REBECCA BUIN PENCILLER
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TRACY HAMPTON-MUMMERY LETTERER
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JAMES McCANN ARTISTS
LAURA WITCHCRACK EDITOR
BASED ON THE WARNER BROS. TELEVISION SERIES BABYLON 5 CREATED BY J. MICHAEL STRACZYNSKI
NARN STARCRUISER D'VORAK, REQUESTING DOCKING COORDINATES.
STARCRUISER D'VORAK, YOU ARE CLEARED FOR ARRIVAL AT BAY 91X.
A NARN STARCRUISER. THAT'S ALWAYS TROUBLE...

The events of this story take place between "The Geometry of Shadows" and "A Distant Star," early spring 2259.

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. . LAST TIME IT WAS SPICE-SMUGGLERS. WHAT'LL IT BE THIS TIME?
BZZZ
COMMANDER MANDRA! I NEED IMMEDIATE CLEARANCE FOR DEPARTURE! MY SHIP IS IN BAY FOUR!
AS IF IT WEREN'T BUSY ENOUGH AROUND HERE ALREADY—
THE BOARD IS FULL, AMBASSADOR SHAR. YOU'LL HAVE TO WAIT.
I CAN'T WAIT. THIS IS AN EMERGENCY!
EMERGENCY, HUH? DOWN THE CORRIDOR, TURN LEFT. IT'S THE DOOR WITH THE TRIANGLE.
THIS IS NO TIME FOR STUPID JOKES, BARBALD!
BLEEP!
I HAVE NO CHOICE!

WHAT IN THE H.E.L.L.?!! HE'S GOING TO LAUNCH AWYWAY?!!
CRUSADER D'YERRAD! ABORT YOUR APPROACH!!
AMBASSADOR G'KAR! YOU'RE LAUNCHING INTO A COLLISION!
THIS LOOKS LIKE A JOB FOR SUPERHULK!
UNFORTUNATELY, HE'S NOT HERE. I'LL HAVE TO DO IT MYSELF!
WHY DOES BAY FOUR HAVE TO BE SO FAR AWAY? I HOPE I HAVE THE BREATH LEFT TO REASON WITH THE AMBASSADOR—
AMBASSADOR G'KAR! YOU'RE UNDER ARREST FOR VIOLATING SECURITY—
UNH—!

CAN'T... MOVE
NOW... EMBARRASSING!
I THOUGHT THEY WERE GOING TO OUTLAW THOSE DAMN PARALYZER SPRAYS!
DAMMIT! NOW I'LL HAVE TO TAKE HIM WITH! HOW BLOODY INCONVENIENT!
THIS IS NOT...
...GOING TO LOOK GOOD ON MY RESUMÉ AS SECURITY CHIEF—
CAN'T... LET HIM GET AWAY—
AACK! A STARWEB!
GOTCHA!
OOOH! OOOH!
HEY! WATCH IT, YOU FLAMING SPACE HOG!

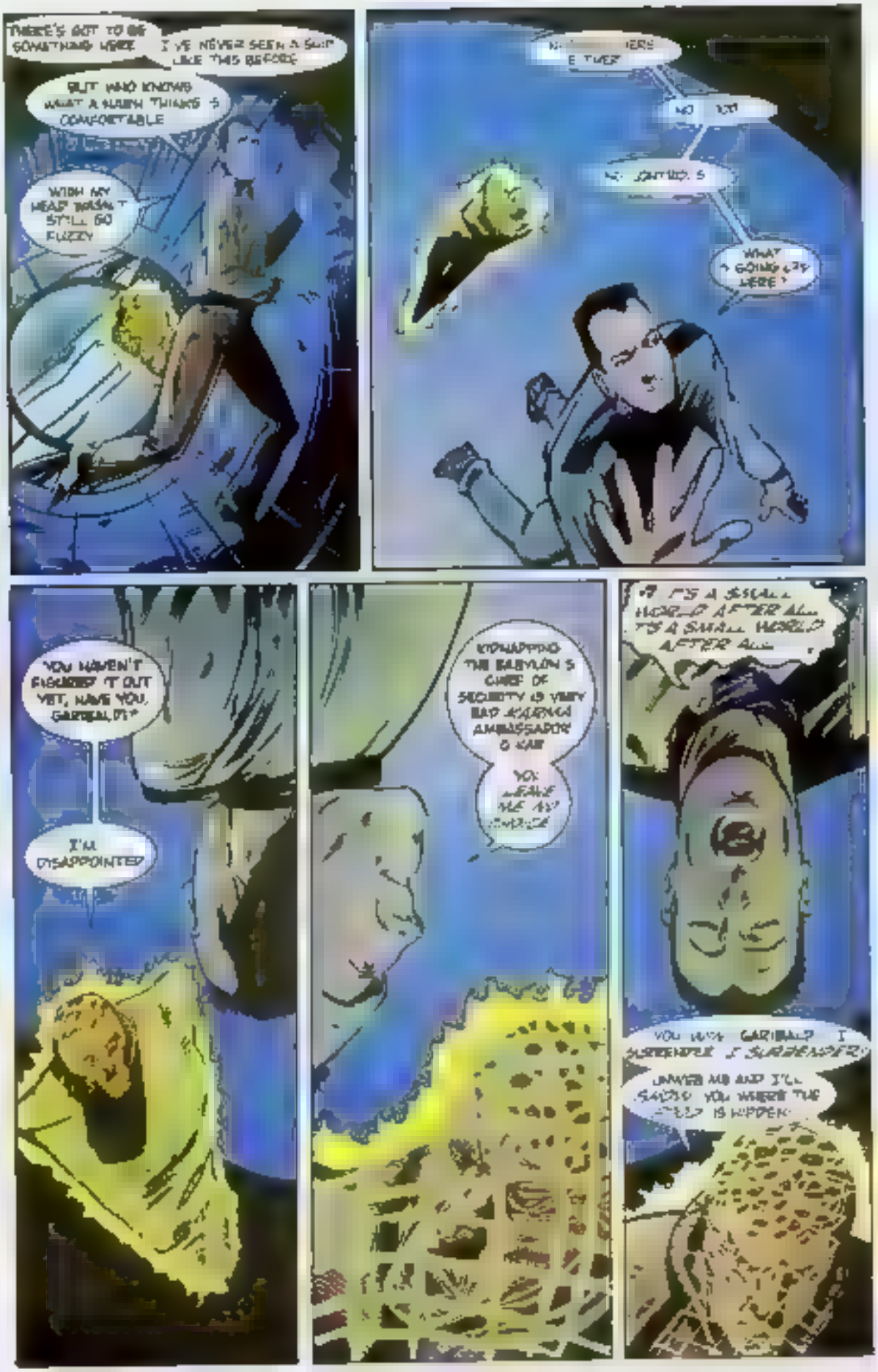
"—SECURITY CHIEF GARIBALDI WENT AFTER HIM, SIR, BUT AMBASSADOR G'KAR LAUNCHED ANYWAY."
"SO WHERE IS GARIBALDI NOW, COMMANDER?"
HE'S NOT ANSWERING HIS COMM, AND SECURITY CAN'T FIND HIM.
WE THINK HE'S OFF THE STATION, CAPTAIN—
—WE THINK G'KAR HAS HIM.
BUT KIDNAPPING IS AN INTERSTELLAR FELONY—
"—G'KAR MUST HAVE GONE MAD!"
THE PROTECTED TRACK FOR G'KAR'S SHIP...
SQUIRT THE COURSE OVER TO MY SHIP.
WE'LL HAVE AN HOUR'S LEAD. YOU'LL BE A LONG TIME CATCHING HIM.
THEN I'D BETTER GET STARTED.

♪ WHEN I WAS A LAD IN VENUSPORT, I TOOK UP THE LOCAL INDOOR SPORT... ♪
OOOHH! I MUST YOU PERSIST IN THAT INFERNAL CATERWAULING?
IF YOU DON'T LIKE MY SINGING, DON'T SPRAY ME WITH PARALYZER DUST. IT MAKES ME GIDDY.
UNWIRE ME IMMEDIATELY, I INSIST.
NOT UNTIL YOU TELL ME WHAT'S GOING ON.
I CAN'T.
HAVE IT YOUR WAY—
♪ IF YOU SEE MY DARLIN' WITH SOMEBODY NEW... JUST KEEP IT A SECRET, LET HIM GET IT, TOO... ♪
OOOOHHH. THE PAIN. THE PAIN. YOU ARE A SADISTIC ANIMAL, GARIBALDI!
"...!"
THANK YOU.

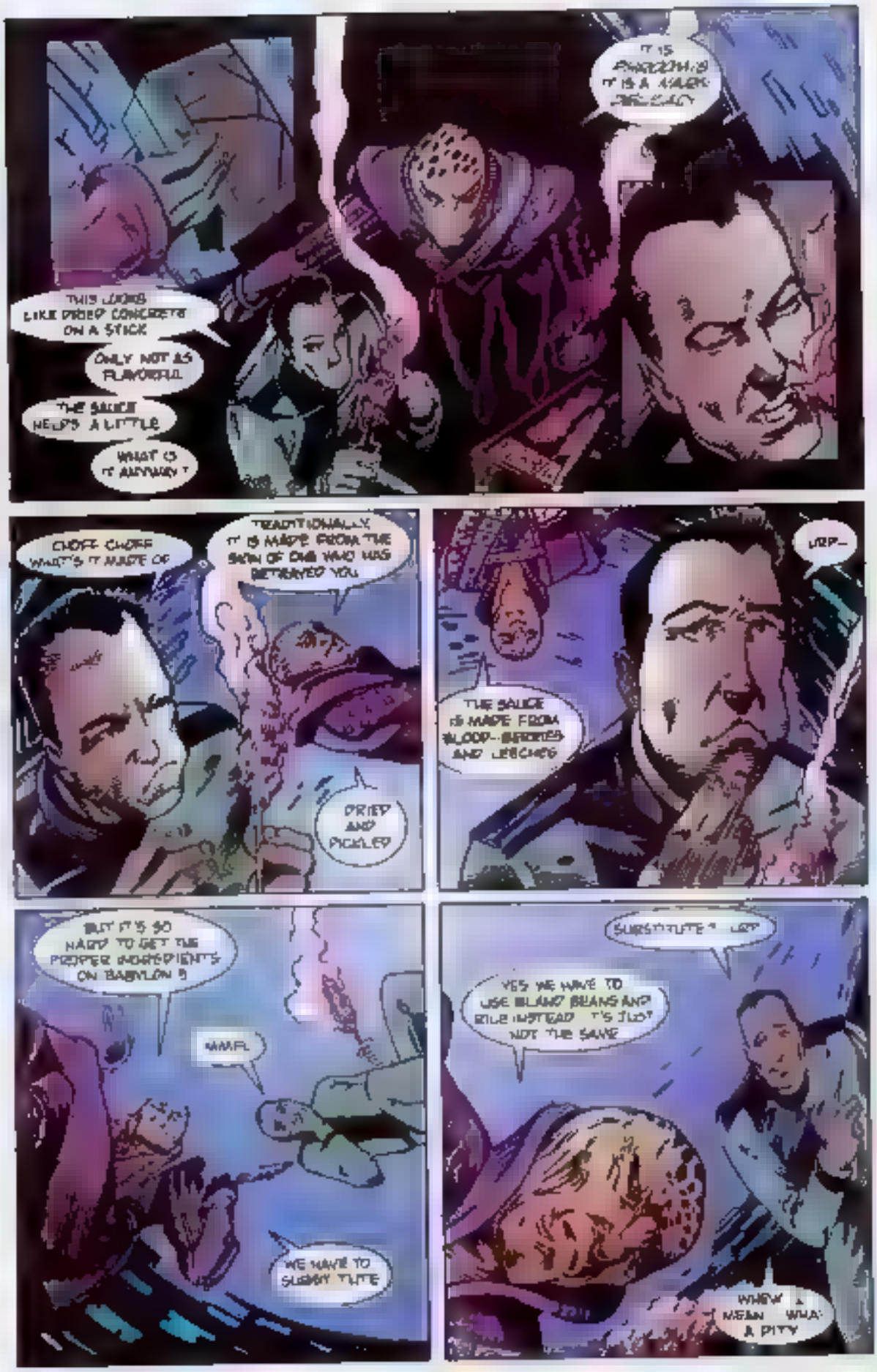
CAPTAIN SHERIDAN! TAKE ME WITH YOU!
BAY 1
WHO IN THE HULL ARE YOU?
I AM SHREEGL— G'KAR'S NI-DARKA. I JUST ARRIVED ON THE D'VORDO. IS IT TRUE THE AMBASSADOR HAS DEPARTED?
WHAT'S AN NI-DARKA?
IT'S A FAMILY RELATIONSHIP. YOU WOULDN'T UNDERSTAND.
THE ANSWER IS STILL NO.
BUT YOU NEED ME
WE NEED EACH OTHER.
WHAT ARE WE TALKING ABOUT?!
WHEN YOU CATCH HIM, AMBASSADOR G'KAR WILL BE UNCONTROLLABLE. I CAN HELP YOU.
I DON'T HAVE TIME TO ARGUE.
YOU WON'T REGRET THIS.
I'M ALREADY REGRETTING IT—
"YOU SHALL BE HONORED IN MY HOUSEHOLD, CAPTAIN SHERIDAN."

IT'LL TAKE US TWELVE HOURS TO OVERTAKE G'KAR.
WHAT WILL WE DO WHILE WE WAIT?
YOU CAN START BY TELLING ME WHAT AN IN'-DARKA IS.
CAPTAIN SHERIDAN, I AM A MERCHANT. I TRADE INFORMATION. I DO NOT GIVE... "FREE SAMPLES."
HOW MUCH...?
NARN SOCIETY IS VERY INTRICATE, WITH CLANS, FAMILIES, CIRCLES, CARTELS, TRADING ORGANIZATIONS, INFORMATION SPHERES, FINANCIAL DISTRICTS, TRIBES, DOMAINS, COMMUNITIES...
THE INTERLOCKING WEB OF NARNIAN RELATIONSHIPS IS INCOMPREHENSIBLE TO SOMEONE WHO HASN'T GROWN UP IN THE CULTURE. IT WOULD TAKE MUCH EXPLAINING. IT COULD BE EXPENSIVE...
HOW MUCH?
I GOT THE POINT BEFORE!
I AM SO HAPPY THAT YOU UNDERSTAND.
AND I HOPE YOU UNDERSTAND THAT I'M GOING TO HAVE TO CHARGE YOU FOR YOUR AIR, OR YOU CAN STOP BREATHING NOW...
YOU WIN.
I THOUGHT YOU'D SEE IT MY WAY.
SO, WE'LL TRADE INFORMATION, QUESTION FOR QUESTION.

—IT'S UP TO YOU, ♪♫ NEEEW'H'H'H'W YOOOORRREK, NEEE—EEUUU'W'W'W ♪♫ YOOORRREK!! ♫
ZZZZZZ.
NOW, CONTINUING MY SALUTE TO GREAT NORTH AMERICAN CITIES, I'D LIKE TO MOVE WESTWARD TO CHICAGO WITH A LITTLE NUMBER MADE FAMOUS BY—
Y'KNOW, G'KAR, I'M BEGINNING TO THINK YOU DON'T APPRECIATE THIS—
WAKE UP, YOU DAMNED NARN KORNALOPER! I'M NERVOUS!
{YAWN} ONLY IF YOU'LL QUIT SINGING—
WHAT'S TO EAT AROUND HERE?
NOTHING. I DON'T NEED TO EAT. NARNS CAN HIBERNATE SIX DAYS AT A TIME.
YEAH? AND WHAT ABOUT ME?
I'LL BE HAPPY TO WATCH YOU STARVE TO DEATH...
...AT LEAST IT'LL BE QUIETER.
THEN WE'LL BOTH DIE. THERE'LL BE NO ONE TO MOURN YOU!
THERE ARE WORSE THINGS THAN DEATH.
DISHONOR IS ONE.
I'VE HAD DISHONOR. YOU CAN LIVE WITH IT... IF YOU HAVE TO.
YOU CAN, MAYBE—


THERE'S GOT TO BE SOMETHING HERE
I'VE NEVER SEEN A SHIP LIKE THIS BEFORE
BUT WHO KNOWS WHAT A NARN THINKS IS COMFORTABLE
WISH MY HEAD WASN'T STILL SO FUZZY
WHAT'S GOING ON HERE?
YOU HAVEN'T FIGURED IT OUT YET, HAVE YOU, GARIBALDI?
I'M DISAPPOINTED
KIDNAPPING THE BABYLON 5 CHIEF OF SECURITY IS VERY BAD ALIENNA AMBASSADOR G'KAR
YOU WILL RELEASE ME AT ONCE!
IT'S A SMALL WORLD AFTER ALL... IT'S A SMALL WORLD AFTER ALL...
YOU HAVE GARIBALDI. I SURRENDER. I SURRENDER!
ANSWER ME AND I'LL TELL YOU WHERE THE CHILD IS HIDDEN.

THEN WE ARE AGREED WE SHALL TRADE QUESTIONS AND ANSWERS
AGREED
WHAT IS AN A'-DARKA
THAT QUESTION IS WORTH A HUNDRED NARN MARKS
NONSENSE IT'S ONLY WORTH FIFTY
YOU'D HAVE ME CUT MY OWN THROAT YOU DIBBLER EIGHTY!
YOU'RE TRYING TO STEAL MY GRANDMOTHER'S BURIAL PLOT EIGHTY
YOU NEGOTIATE LIKE A NARN SEVEN
DON'T BE INSULTING EIGHTY
SIXTY
FIVE
THE AU-DARKA IS THE HIGHEST RANK OF FINANCIAL ORGANIZATION IN THE KINAL SYSTEM
GO ON
THAT'S ALL YOU PAID FOR
DO YOU LIKE BARGAINING KEELIG? HOW WOULD YOU LIKE TO PAY FOR EVERY BREATH YOU TAKE?
ER THE RANKS OF THE KINAL SYSTEM ARE THUS KIN KIN, PAR-KIN, CHI-KINE DEU KIN BAS-KIN AND AU DARKA
AU-DARKA IS THE HIGHEST RANK
THAT SHOULD GIVE YOU SOME IDEA HOW IMPORTANT I AM TO G'KAR
NOW IT'S MY TURN CAPTAIN WHAT KIND OF WEAPONS DO YOU HAVE AGAINST G'KAR?
"THE ANSWER WILL COST YOU A THOUSAND MARKS"
"I'M NEGOTIATING LIKE A NARN

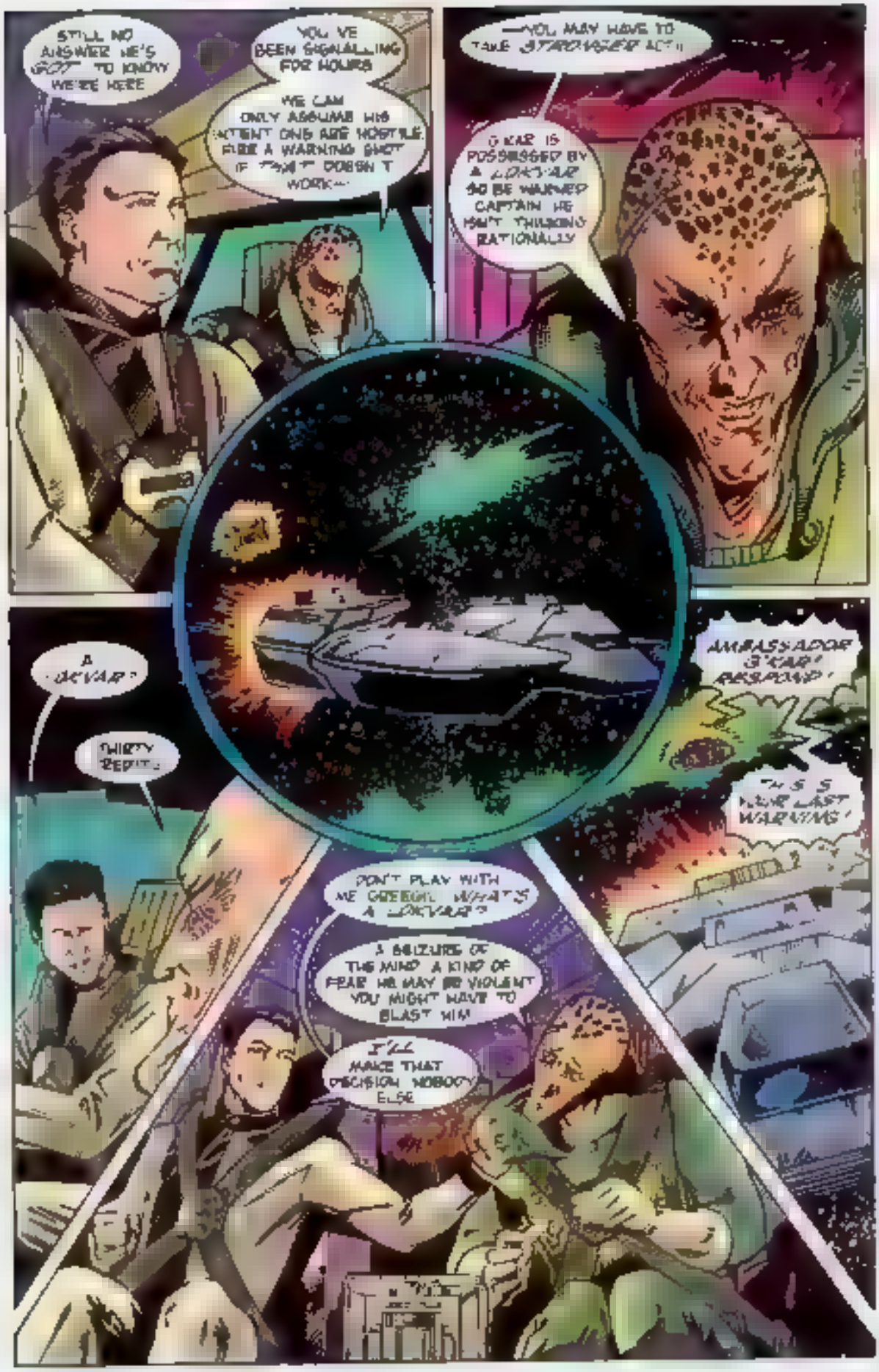

IT IS
IT IS A MAGIC
THIS LOOKS LIKE DRIED CONCRETE ON A STICK
ONLY NOT AS FLAVORFUL
THE SAUCE HELPS A LITTLE
WHAT IS IT ANYWAY ?
CHOFF CHOFF WHAT'S IT MADE OF
TRADITIONALLY IT IS MADE FROM THE SKIN OF ONE WHO HAS BETRAYED YOU
DRIED AND PICKLED
UHP—
THE SAUCE IS MADE FROM BLOOD-- BERRIES AND LEECHES
BUT IT'S SO HARD TO GET THE PROPER INGREDIENTS ON BABYLON 5
MMM.
WE HAVE TO SUBBY TUTE
SUBSTITUTE ? UHP
YES WE HAVE TO USE BLAND BEANS AND BILE INSTEAD IT'S JUST NOT THE SAME
WHEW A MEAN WHA: A PITY

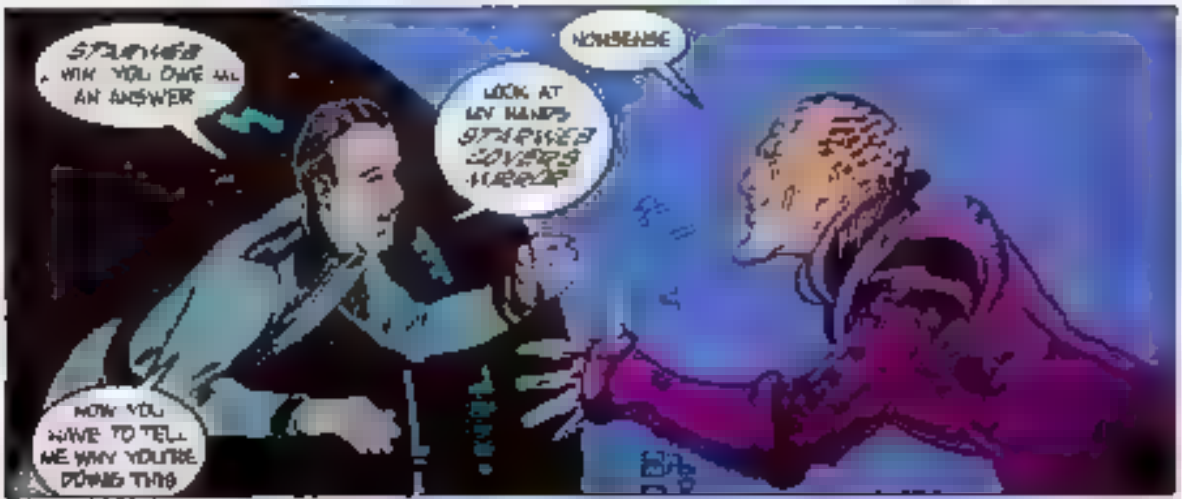
YOU ARE HUMAN, GARIBALDI BUT YOU DO HAVE SOME TALENT
THANKS I THINK
OH NAOMI. NEGOTIATION IS AN ART WE TEACH IT TO OUR CHILDREN BEFORE THEY CAN SPEAK.
SO WHAT? YOU'RE TALKING TO A MAN WHO WAS ONCE AT THE HEART OF A SIX-WAY NEGOTIATION BETWEEN THE LEGAL SYSTEM, THE POLITICAL SYSTEM, THREE UNIONS AND AN ITALIAN GRANDMOTHER
AND WHAT HAPPENED?
WHAT DO YOU THINK HAPPENED? I LOST
THAT'S HOW I ENDED UP HERE
BY THE WAY, WHERE IS HERE?
I'VE SEEN A LOT OF SHIPS, BUT THIS IS THE WEIRDEST
IT'S BETTER THAT YOU DON'T KNOW
I'LL WAGER YOU A FARTHING YOU'RE WRONG
YOU HAVE NOTHING TO WAGER WITH
HOW ABOUT A GAME OF LASER-MIRROR-STRATEGY? IF I WIN, YOU TELL ME EVERYTHING
AND WHAT DO I GET IF I WIN?
YOU'RE NOT GOING TO WIN

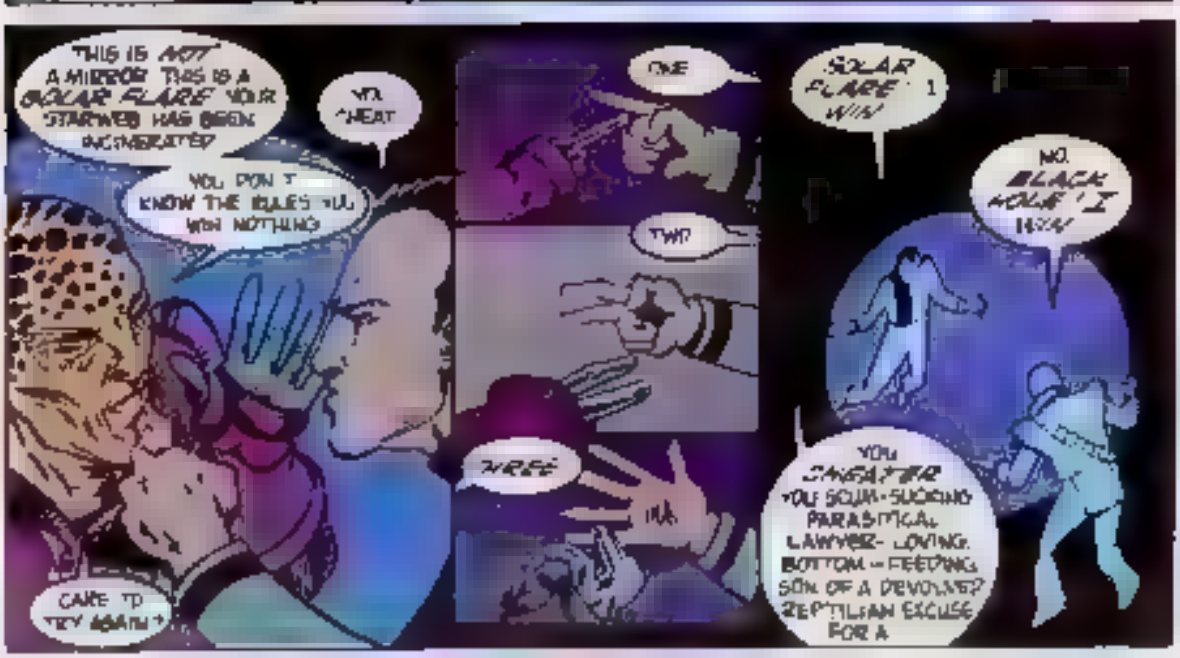
AT EASE

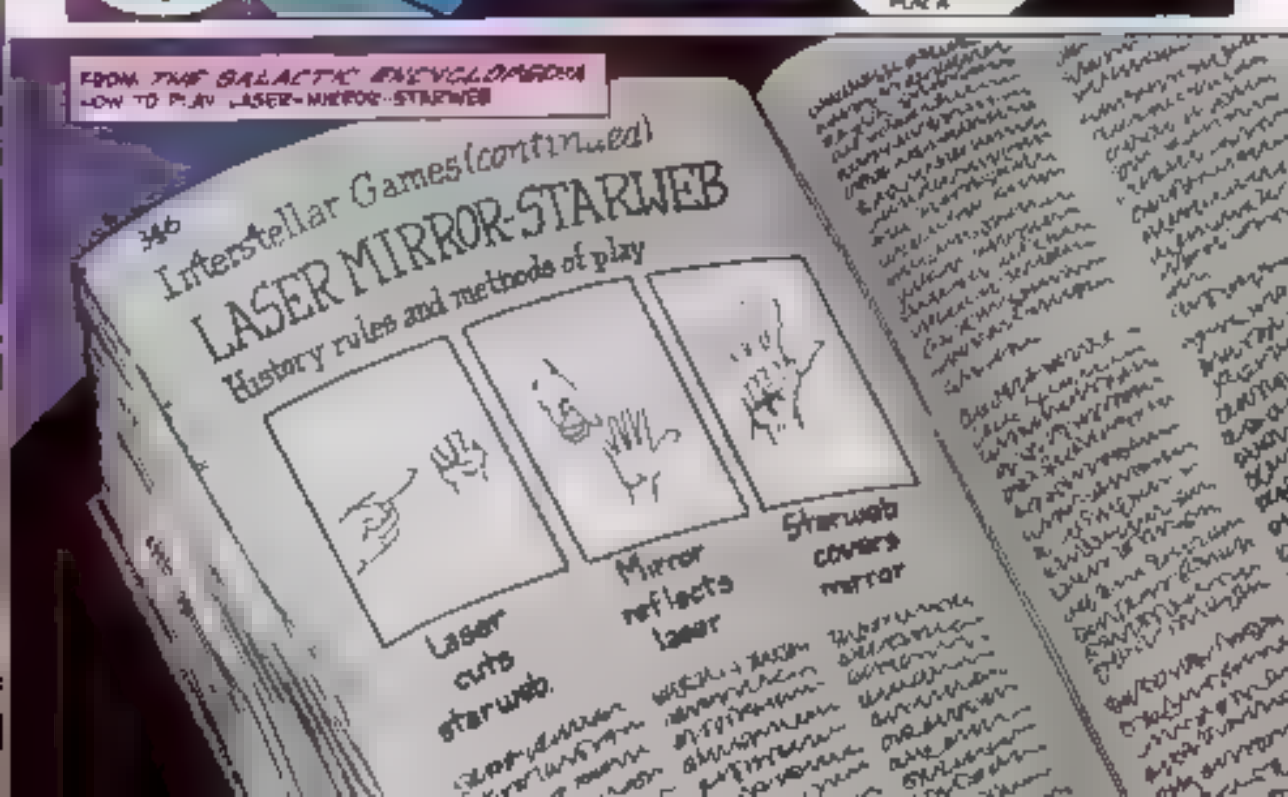
AMBASSADOR
SHARP! THIS IS
CAPTAIN AMERICA
RESPOND

NO
RESPONSE?
WHAT IS GOING
ON OUT
THERE?

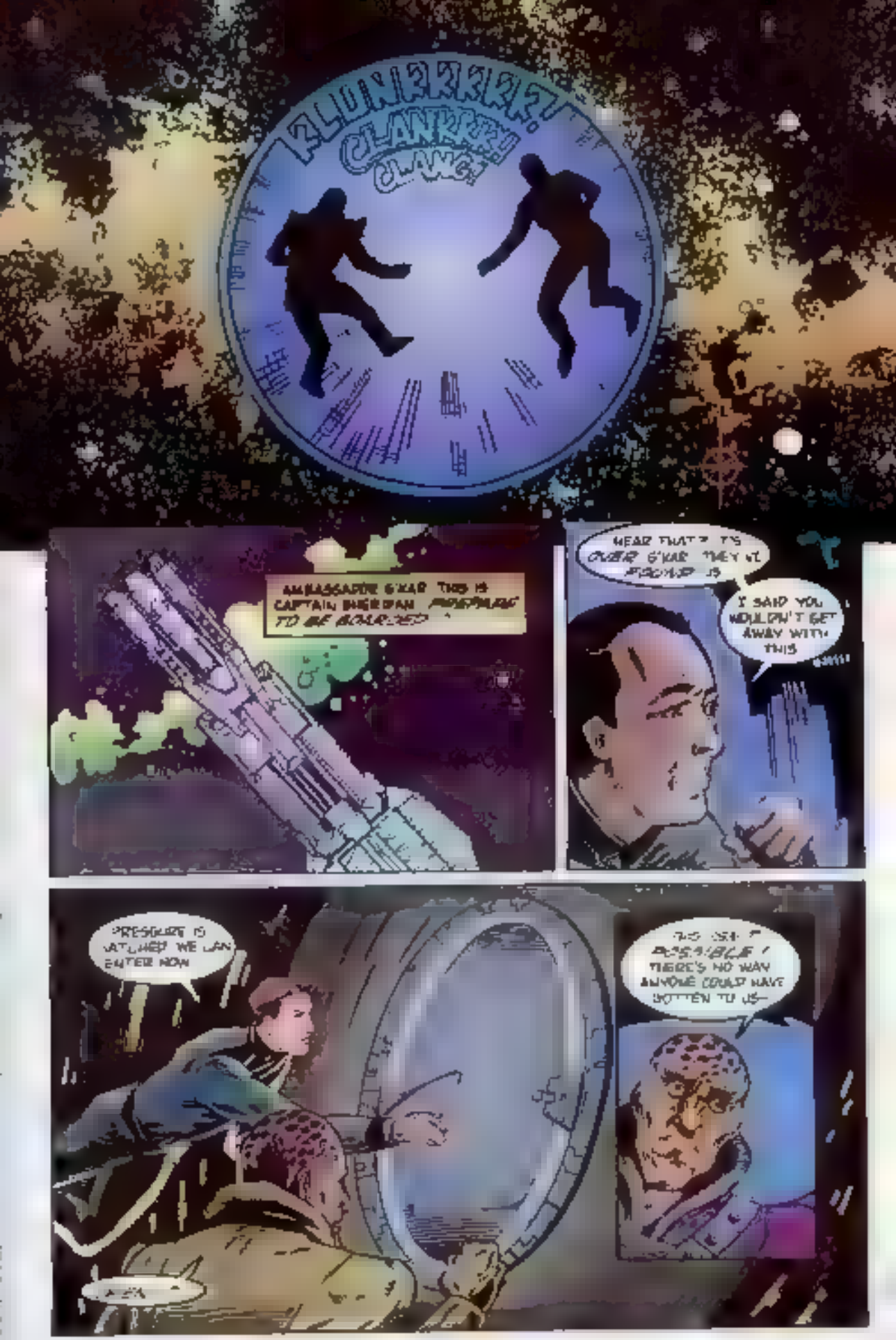

STILL NO ANSWER HE'S GOT TO KNOW WE'RE HERE
YOU'VE BEEN SIGNALLING FOR HOURS
WE CAN ONLY ASSUME HIS INTENTIONS ARE HOSTILE. FIRE A WARNING SHOT IF THAT DOESN'T WORK—
—YOU MAY HAVE TO TAKE STRONGER ACTION
G'KAR IS POSSESSED BY A LOK'VAR SO BE WARNED CAPTAIN HE WON'T THINKING RATIONALLY
A LOK'VAR?
THIRTY DEGREES
AMBASSADOR G'KAR! RESPOND!
THIS IS YOUR LAST WARNING!
DON'T PLAY WITH ME CATEGORY! WHAT'S A LOK'VAR?
A SEIZURE OF THE MIND A KIND OF FEAR HE MAY BE VIOLENT YOU MIGHT HAVE TO BLAST HIM
I'LL MAKE THAT DECISION NOBODY ELSE


STARWEB
WHY YOU OWE ME AN ANSWER
NONSENSE
LOOK AT MY HANDS STARWEB COVERS MIRROR
NOW YOU HAVE TO TELL ME WHY YOU'RE DOING THIS

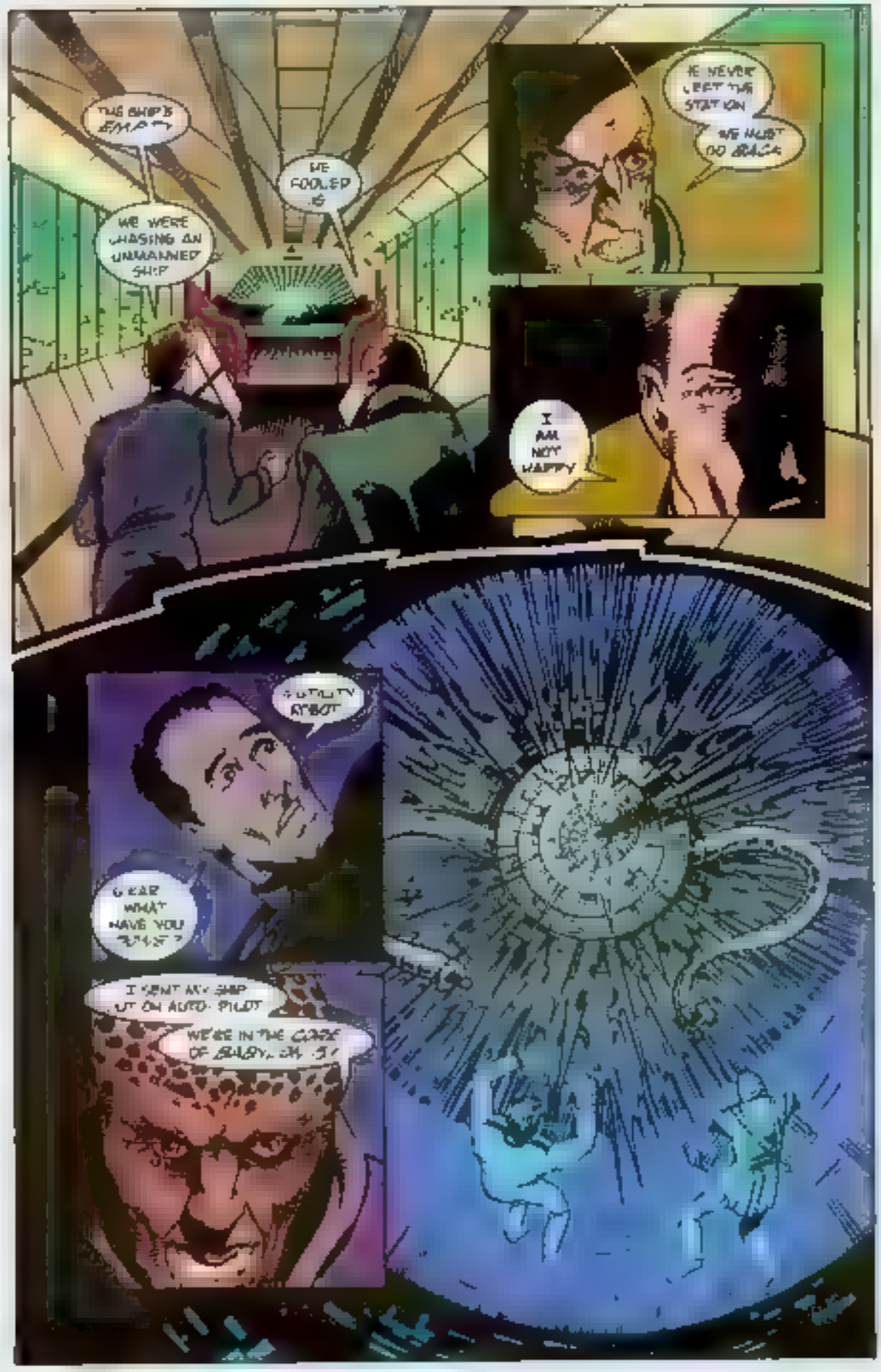

THIS IS NOT A MIRROR THIS IS A SOLAR FLARE YOUR STARWEB HAS BEEN INCINERATED
YOU DON'T KNOW THE RULES YOU WIN NOTHING
CARE TO TRY AGAIN?
YA CHEAT
ONE
TWO
THREE
SOLAR FLARE 1 WINS
NO. BLACK HOLE 2 WINS
YOU DISGRACE YOU SCUM-SUCKING PARASITICAL LAWYER-LOVING, BOTTOM-FEEDING SON OF A DEVOLVED? REPTILIAN EXCUSE FOR A


FROM THE GALACTIC ENCYCLOPEDIA
HOW TO PLAY LASER-MIRROR-STARWEB
346
Interstellar Games (continued)
LASER MIRROR-STARWEB
History rules and methods of play
Laser cuts starweb
Mirror reflects laser
Starweb covers mirror

YOU SHOULD PUT UP YOUR SHIELDS—
JUST IN CASE HE FIRES ON US.
IT'S WHAT I'D DO.
THANKS FOR THE ADVICE. I DON'T KNOW WHAT I'D DO WITHOUT YOU, GREEGA.
AMBASSADOR G'KAR SURRENDER NOW!


KLUNKKKK!
CLANKKK!
CLANG!
AMBASSADOR G'KAR THIS IS CAPTAIN SHERIDAN APPROACHING TO BE BOARDED
WHAT'S THAT? IT'S OVER G'KAR THEY'VE FOUND US
I SAID YOU WOULDN'T GET AWAY WITH THIS
PRESSURE IS ALMOST WE CAN ENTER NOW
AIEEA
IMPOSSIBLE! THERE'S NO WAY ANYONE COULD HAVE GOTTEN TO US—

AAAHUUUGGGHHHH!...


THE SHIP'S EMPTY
WE WERE CHASING AN UNMANNED SHIP
WE FOOLED IS
HE NEVER LEFT THE STATION
WE MUST DO SOMETHING
I AM NOT HAPPY
AUTOMATIC PILOT
DEAR WHAT HAVE YOU DONE?
I SENT MY SHIP OUT ON AUTO-PILOT
WE'RE IN THE CORE OF GALACTIC CITY

FROM THE GALACTIC ENCYCLOPEDIA
BABYLON STATION MAINTENANCE
DOCKING BAY
MAINTENANCE ROBOTS ENTER HERE
SHUTTLE CARS
THIS WASN'T SUPPOSED TO HAPPEN THIS IS ALL YOUR FAULT GARIBALDI!
THE EXTRA MASS TRIGGERED THE CLEANING OPERATION AHEAD OF SCHEDULE
IF YOU WEREN'T HERE IT'D HAVE BEEN OKAY
MY FAULT
YOU DRAGGED ME IN HERE YOU IDIOT
LOOK IT'S EATING MY RATIONS
LUCKY US—HERE'S ANOTHER BATCH LET'S GET OUTTA HERE BEFORE IT FINISHES—
OPHEN! DAMN YOU
HURRY ANDREW THEY'RE COMING AFTER US AGAIN
OUR RATIONS

WAIT A SEC. THIS ISN'T AN EXIT.
WE'RE GOING TO HAVE TO GO THE WHOLE LENGTH!
THE WHOLE LENGTH?
DON'T YOU GET IT, KAREN? THE AXIS TUBE RUNS THROUGH THE CENTER OF THE ENTIRE STATION.
THAT WAS JUST THE FIRST SECTION.
BUT THIS MEANS WE'LL BE CLOSER TO THE OTHER END OF BABYLON 5.
WELL, NEXT TIME I CHOOSE A BETTER HIDING PLACE.
ARE YOU SAYING WE'RE STUCK IN HERE, GARIBALDI?
I'M SAYING THIS WAS A VERY BAD IDEA, CAPT.

THIRTY SECONDS TO IMPLOSION!
BEEP BEEP BEEP!
"CAPTAIN SHELDAN, DID YOU HEAR SOMETHING...?"
WHAT IS IT?
IT'S A—
SINGULARITY GRENADE! GET OUT!
IT'S A TRAP! IT'LL MALFUNCTION THE SHIP!
OUT OF MY WAY! GOT TO GET BACK TO THE SHUTTLE!
WE HAVE TO DISENGAGE!
COMPUTER! COMMENCE EMERGENCY BREAKAWAY—
GREEBAL! WHAT ARE YOU DOING? LET ME INTO THE AIRLOCK!
GOT TO GET AWAY—

WHAT THEY SAY ISN'T TRUE.
IN SPACE, YOU CAN HEAR YOURSELF SCREAM.
MAYDAY, MAYDAY!!
AAAAAHHHH-!!
IF YOU LIVE...
TO BE CONTINUED...

B A B C O M

"It was the dawn of the third age of mankind... ten years after the Earth-Minbari war. The Babylon Project was a dream given form. Its goal: to prevent another war, by creating a place where humans and aliens could work out their differences peacefully. It's a port of call, home away from home, for diplomats, hustlers, entrepreneurs, and wanderers. Humans and aliens, wrapped in two million, five hundred thousand tons of spinning metal... all alone in the night. It can be a dangerous place, but it's our last, best hope for peace. This is the story of the last of the Babylon stations. The year is 2259. The name of the place is... **BABYLON 5.**"

Dear BABYLON 5:

I love B5! I am so glad there is a comic out there. There is no need to tell you how great the show is; that would be like preaching to the converted. I want to emphasize that the show is being watched, enjoyed and read here in Rochester, NY.

The TV station I work for airs it currently, but will not after July 4th, when our station goes to 24 hours of news a day. The best comics shop in town has posted a note to urge the station to keep it on, or put it on another channel (I work for a cable station).

I think the fact that an ongoing story arc connects everything makes the show more interesting than ST:DS9 (which I enjoy). I hope you keep this aspect in your comic. It was encouraging to see the book start off that way by including Sinclair — and to see JMS's name on it. More, MORE!

MIKE GOOBIC
ROCHESTER, NY

Many fans agree the ongoing story is one of the best angles of the television series... and (fortunately) so do our creative teams. With a few interesting upcoming exceptions, we're doing our best to contribute to the gradual revelations of a vast, overall plot — as well as start some interesting subplots, and fold in many loose ends of the continuity, too.

Dear BABYLON 5:

I think the B5 comic's best strength is also its biggest problem. They say the comic will be written as short story arcs with new art/writing teams on each one (as opposed to an ongoing separate-from-the-show saga).

On the plus side, I think we will get to see many fill-in-the-series'-blanks stories. Those continuing separate-saga things never quite work. It's like "while the series is going on, this entirely separate and completely different plot is also going on." I remember a BATTLESTAR GALACTICA comic plot that was ongoing and of such scope that it dwarfed the show's plot. There was no way the show and the comic could be part of the same continuity.

The bad thing is the rotating artists thing. It is hard enough to draw regular comics, let alone one with characters based on real people. It has got to take a while for an artist to get the hang of drawing certain people.

If there were just one artist, eventually we'd see B5 people who look like B5 people. As it is, just when they get the hang of it, they're outta there.

Which leads me to wonder why in the heck do they all find Garibaldi so hard to draw. Okay, drawing a receding hairline might be tricky, but I can't understand the massacring of his face. In issue #5 ["With Friends Like These..."], there is one side shot of him where he has a teeny weeny fetal face on a head the size of a Buick.

PWONTSTMAN@AOL.COM

Interesting concerns, but not sure we agree. Most mail has been running in favor of John Ridgway, who drew issue #5 (as well as issues #6-8). Lucky for everyone, however, John apparently couldn't get enough of B5 first time around 'cause he's coming back for more! Details to follow, soon. (Let us know what you think —

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perhaps you'll be happier during his second stint.)

Dear Bab People,

So far, I have been very impressed by your comic. Everyone is drawn recognizably, particularly Londo. The plots are great and mesh wonderfully with the TV series. I particularly liked the storyline with Sinclair, since we obviously won't get to see anything about his stay on Minbar on TV!

I have only one real complaint. The first several issues, you had pages that gave us a behind-the-scenes look at the making of our favorite TV show, which I found absolutely fascinating. Then it disappeared in favor of a letter column. Don't get me wrong, I enjoy reading letters — but every comic book has a lettercol, and the behind-the-scenes pages were truly distinctive. If you could cut the lettercol to one page and have the other page as a behind-the-scenes (or even alternate them every other month), you would make one reader very happy indeed.

ELAINE SCRUGGS

Yes, we're in favor of happy readers. So, no promises yet, but perhaps we can arrange additional features... which leads to the next question: are there any topics you'd like to see explained in these pages? Suggestions are welcome. Like we said, we're always in favor of happy (or happier) readers.

BABYLON 5 People:

This is the first time I have been impressed enough by a comic to actually write a letter. I've been reading BABYLON 5 since the beginning of the series, and I think it is one of the better attempts to adapt a science fiction series from a television form.

What I really enjoy about the comics series vs. television series is that the comics take time to explore areas of continuity that we most likely will not get to see otherwise — for example, the current arc, showing the beginning of the Sinclair/Garabaldi friendship [issues #5-8: "Shadows Past and Present"]. Another nice feature is that everything we see in the DC series is official canon for the TV series.

While the art did get off to a rough start, I think the covers have been fantastic (any chance of a photo cover coming up?) and the art has certainly improved.

I'd really like to see some spotlights on the less visible characters. I find that Vir and Lennier are both potentially strong characters with a great deal to be revealed about them over the course of the five-year arc.

I guess all I can say is, keep up the good work. Babylon 5 is a unique effort in both its television and comic-book endeavors, and I have especially enjoyed the fact pages that discuss the makeup and special effects.

STEPHEN BATES
NEW YORK, NY

BABYLON 5 is a unique effort, Stephen — and you should know that almost everything you praised is due to that effort. That is, since everyone involved with B5 is wildly enthusiastic about the concept, people cooperate easily and things go smoother all the way around.

For example, J. Michael Straczynski, the television series' creator, often goes to great lengths to make sure the comic book is in sync with the shows. Only with the cooperation of everyone at the show were we able to run the Behind-the-Scenes feature pages. And it's thanks to the series' special effects wizards that we ended up with this month's unusual cover.

Rarely does this kind of cooperation work so well — and we're all luckier for it.

THE DAWN OF A NEW AGE...

Comic books and computers have been flirting with each other for a few years now — but here at BABYLON 5, we've got it under control. To wit: this issue's CGI cover was created entirely on computer by Foundation Imaging — the same group of creative folks who produce the Babylon 5 television show's awesome special effects every week on screen. Thanks to all at Foundation Imaging for helping us transfer some of those remarkable achievements to the printed page!

NEXT UP: **CODA FOR HUMAN AND NARN IN B FLAT**

G'Kar and Garibaldi visit the their home, away from machines, the authorities, and lets more chances to practice their skills of negotiation. Rebecca Guay and Rick Bryant continue on art, as David Gerrold concludes the story, in part two of "Laser-Mirror-Starwalk."

COVER ART BY FOUNDATION IMAGING. DESIGNED BY STEPHEN PUGH. BASED ON A SKETCH BY REBECCA GUAY.